

GLoucester Evening Cricket League Rules

1 Title

1.1 The title shall be "Gloucester Evening Cricket League" (hereafter known as "the League"), with sponsor's name added at the front when there is a sponsor.

2 Membership

2.1 The League shall consist of Divisions of, ideally, six teams. A list of member clubs, their status, and their Divisions will be maintained by the League.

2.2 Full Membership of the League entitles a club to vote at any ballot held at any meeting of the League.

2.3 A club may be removed from membership of the League at an Annual General Meeting or Extraordinary General Meeting. The removal of any club shall require the consent of at least three quarters of the full members of the League, and clubs not present at the AGM or EGM must signify, by a letter, consent or otherwise to the removal. The only other means of removing a club is in the case of unpaid affiliation fees and fines where the Committee may at its discretion remove the offending Club from the League (see Rule 7.9).

2.4 Subject to Rule 2.3 the Officers of the League are empowered to take whatever action is considered appropriate should they consider disciplinary action is necessary against either a club and/or a player(s). If a disciplinary case arises the League will use, with discretion, the procedures and penalty tariffs set down in the Gloucestershire County Cricket League handbook. The League will observe playing bans imposed by the GCB and other leagues.

2.5 Following the election of a Club to the League, they shall have a probationary season and at the subsequent AGM the status of the Club will be confirmed as a full member of the league or otherwise by the Meeting

3 Officers

3.1 The League shall be organised by a Committee.

4 Election of the Officers

4.1 The Officers shall be chosen by majority vote at the Annual General Meeting.

5 Meetings

5.1 The Annual General Meeting shall be held in October / November each year. All clubs are required to attend, with a fine of £5 for non-attendance. If an apology is received by the secretary before the event, no fine will be charged.

5.2 No notices of motions, nominations, etc. are required before the Annual General Meeting.

5.3 The quorum for all meetings shall be five Full Member clubs.

5.4 No rule of the League may be altered or repealed and no rule shall be made except by the approval of five Full Member clubs.

5.5 All motions to be debated at an Extraordinary Meeting must be submitted in writing to the Secretary at least fourteen days before the date of the meeting.

5.6 Perpetual trophies will be presented at the AGM. Trophy holders must return the trophies to the Secretary at or before the next AGM. Failure to do so will result in a 3 league point penalty to the team at start of the next season.

6 Registration of Players

6.1 Registration of players is not required, it being the spirit of the League that a club does not "import" players not normally associated with that club. However, no player may represent more than one club in any one season.

7 League Rules

7.1 Each club will play the other members of its Division twice, on a home and away basis. League fixtures and dates will be determined by the League Secretary.

7.2 The following points shall be awarded after each game:

2 points to the winning side

0 points to the losing side

1 point to each side in the event of a tie (a tie occurs when, upon completion of a game, both sides have scored the same number of runs, regardless of wickets taken)

7.3 Positions in a Division shall be determined by points scored. In the event of two teams having the same number of points at the end of a season, their relative positions shall be determined by the outcome of their fixtures against each other. If the teams' positions are not separated by this means, then net run rate per over for the season shall be the deciding factor. If more than two teams finish on the same number of points, their positions shall be determined solely by net run rate per over for the season.

7.4 At the end of the season, the bottom two clubs in all Divisions except the lowest will be relegated, and the top two clubs in all Divisions except the top Division will be promoted to replace them. The bottom two clubs in the last Division shall be subject to re-election at the Annual General Meeting.

7.5 After each game, whatever the result, the **HOME team must** enter the result on the web by midnight of the day following.

7.6 If the match is abandoned or cancelled, the above action **still has to be completed, by the HOME team.**

- 7.7 In the event of a club failing to put the result on the web site by the time due a fine of £5 will be payable
- 7.8 Any club failing to fulfil a fixture will, in addition to forfeiting the match to the opposition, have two additional points deducted.
- 7.9 All clubs must pay the agreed affiliation fee and any outstanding fine from the previous season by June 1st of the season. Failure to pay fees and the fines may result in the removal of the offending Club from the league. Failure to pay by June 1st will also result in an additional £10 surcharge for the season
- 7.10 For information , the fixture list will be issued to member clubs by the end of March prior to the season in question.
- 7.11 If both teams agree, games can be re-scheduled before the event, to another day between the Monday before to the Friday after the scheduled date. The HOME club to notify the Secretary and Fixture Secretary of the change

8 Playing Rules

- 8.1 Each match shall commence by 6.00pm.
- 8.2 Any side unwilling to commence the match by that time shall concede the toss. Enforcement of this rule should not be regarded as unsporting.
- 8.3 The home side shall provide a ball of the necessary quality to satisfy both captains, and which shall be used for both innings unless the captains agree otherwise before the toss.
- 8.4 Each innings in a match shall consist of 20 x 6 ball overs per side unless:-
the side is dismissed or a result reached, or
weather conditions delay the start (see Rule 10.3)
- 8.5 The winning side shall be the side scoring the most runs, irrespective of the number of wickets falling in an innings.
- 8.6 No bowler may bowl more than four overs.
- 8.7 An over must be completed in all instances. Any bowler unable to complete an over may not bowl again in the match. Any incomplete over must be finished by another bowler. That part of the over bowled by the replacement shall count as a complete over, towards his allocation of the maximum of four.
- 8.8 Captains must agree on the first innings total between innings.
- 8.9 A substitute may field subject to the approval of the opposing captain, but cannot bowl. A substitute who fields for ten overs cannot be replaced and is deemed a playing member of the side and may bat.
- 8.10 Captains can agree to reduce team size, change start time and number of overs. Captains must agree by the Tuesday evening before a fixture if they wish to alter start time and team size. It is too late to change those details after that. Captains are also advised that if they start late they should reduce the number of overs to finish in the light.

9 Umpires

- 9.1 Each club shall provide one umpire for each match. If a club is unable to provide an umpire the umpiring arrangements shall be agreed by the two captains.

10 Bad Weather and the State of the Pitch

- 10.1 All decisions regarding the weather shall be the responsibility of the two captains, the spirit of the League being towards the completion of each game.
- 10.2 If a match is unable to start by 7.15 p.m. because of bad weather, or the state of the pitch, it shall be abandoned and each side awarded 1 point, no re-arrangements being permitted.
- 10.3 If the start of a match is delayed by bad weather, or the state of the pitch, the number of overs shall be as agreed between the captains but shall be no less than ten overs per side.
- 10.4 If a match is abandoned before the side batting second can complete its innings each side shall be awarded 1 point.
- 10.5 In the event of play not being possible on a natural wicket due to it being waterlogged, a fixture may be played on an artificial wicket if available, and if both teams' captains agree.

11 Rain Days

- 11.1 Rain dates will be announced and must be kept available for re-scheduling games cancelled or abandoned for weather. The committee will instruct clubs (i.e. clubs must not make their own arrangements) which games are to be played on which rain days. Only games cancelled or abandoned in the first half of the competition will be re-scheduled – this gives clubs time to make arrangements when pitches are hired.

(Rule 8.10 added at the 2017 AGM).